



## 2Line Hockey Holiday Classic Rules

- 1) Teams may have no more than 12 Skaters and 2 Goalies listed on their roster for the tournament. Only 10 players and 1 goalie may be listed on one game sheet.
- 2) If a player or goaltender gets injured, they cannot replace with a player not on the game sheet. If the goalie cannot finish the game, the team will play with 6 players.
- 3) All games will consist of two 20 minute periods straight time. There will be a flood at the end of each game. **The last minute of each game will be stop time if the score is within a 1 goal spread. The last 2 Minutes of Semi and Final Games will be stop time.**
- 4) Teams must be ready 30 minutes prior to the scheduled game time.
- 5) Warm-up will be three minutes in length and will begin as soon as the teams step onto the ice.
- 6) All games including Semis and Finals will run by the same tie-breaker rules.
- 7) In case of a regulation tie, we will have a shootout (best of 3 format). 3 players will be chosen by each team's Coach at the end of regulation. Should the tie persist, we will continue 1 player at a time until the tie is broken (you must use different players than the ones used already). A player cannot shoot a second shot until the entire team roster (excluding goalies) has been used. **Final games will be best of 5 shooters rather than 3.**
- 8) Each team will receive two points for a win, two points for a Shootout Win (SOW), one point for a Shootout Loss (SOL), and no points for a loss. **There will no overtime.**
- 9) Game rules are the same as Hockey New Brunswick unless otherwise specified.
- 10) Minor penalties will be 90 seconds in length and will start upon the puck drop following the penalty. Major Penalties will result in a 4-minute penalty and ejection from the game. If the major penalty occurs in the last 5 minutes, the player will be suspended from the following game.
- 11) There will be no discussion on coaches' ejections from games.
- 12) No equipment penalty will be awarded (ex. Curves, torn pants ....).
- 13) There is no mercy rule.
- 14) There will be no time outs in any game.
- 15) **Tie Breaker for finals:**
  - a) Team with the most regulation wins
  - b) Result between two teams' head to head
  - c) Best goal average

Total number of goals for divided by the total number of goals for and against.

NOTE: All round robin games are included. A maximum of +7 goals will be awarded for a winning by greater than 7

For = 10 goals

Against = 4 goals

$$\frac{10}{10+4} = \frac{10}{14} = 714$$

NOTE: The higher percentage gains the higher position

- d) Fewest goals allowed
  - e) Most goals scored
  - f) Fewest penalty minutes
  - g) Flip of a coin.
- 16) Coaches and team staff are responsible of their actions and those of their members (players, parents ...). There will be Zero tolerance on abuse of officials.
  - 17) Suspensions will be determined by following the Hockey Canada minimum standards.
  - 18) No protests will be accepted.
  - 19) The Tournament Organizing committee will have the final decision regarding any interpretation of the rules and regulations.
  - 20) **If a player is injured and bench personnel go on the ice, the player must report to the dressing room to be examined. They will not be permitted to return to the ice/bench until 10 minutes has passed on the game clock.**

We have a No Tolerance Rule with Disrespect to Game Officials. Respect the referees at all times, should you have a situation you would like to discuss concerning a particular individual, we have appointed supervisors who available to you, they do not have the power to change a referees decision. However, we have advised our refereeing staff to treat coaches with respect and they will expect the same in return. They will not exercise any patience when being sworn, screamed or gestured at.